INTERACTIVE AND GRAPHIC DESIGN
Graphic and Interactive designers can freelance on their own, work for a small to mid-size design firm, or work for a major corporation or organization's communications department. Staff designers within organizations may design and develop audio-visual support for presentations, annual reports, manuals, catalogs, websites, and interactive exhibitions.

Internships are especially popular in these fast-paced fields, and are crucial to meeting important designers and staying on top of recent technology and design trends. Our interns find our vast listings of graphic design positions very helpful, and some are offered paid positions after graduation.

Specific titles include:
- Typography Designer
- Visual Interface Designer
- Advertising Designer
- Logo/Corporate Identity Designer
- Art Director

ILLUSTRATION
Many MICA alumni from a range of majors choose to pursue careers in illustration. Illustrators create work for book jackets, picture books, magazines, newspapers, advertisements, posters, CD covers, graphic novels, corporate publications, websites, concept art, interactive gaming, and animation. Staff as well as freelance positions working with advertising agencies, print and web publications, and colleges or universities are just a few common options. Internships are a wonderful way to observe and learn the differences between freelancing and staff illustration.

Specialized fields of illustration include:
- Editorial
- Courtroom
- Medical
- Technical
- Nature
- Textile Pattern

ENVIRONMENTAL/PRODUCT DESIGN
Every consumer venue and product has a designer, whether it's an object, a piece of furniture, an interior space or architecture, or an entire city. Artists may work as consultants to industry, as freelance designers, or as a staff designer for an architect or manufacturer. Designers may create models in a variety of materials. Exhibitions for conventions, museums, schools, retail stores, corporations, and public spaces demand qualified designers, perhaps with a background in 3D design. The exhibit designer at the National Aquarium in the Inner Harbor is an alumni, as is a Maryland State Parks exhibit designer.

Some design job titles include:
- Environmental Designer
- Product Designer
- Interior Architect/Designer
- Toy Designer
- Landscape Architect
- Industrial Designer
- Exhibit/Display Designer
- Furniture Designer
- CAD Systems Professional
- Package Designer
- Architectural Model Maker
CAREERS IN THE ARTS

JOSEPH MEYERHOFF CENTER FOR CAREER DEVELOPMENT

MUSEUMS/GALLERIES
Many alumni have pursued careers in museums, non-profit organizations and commercial galleries. They may specialize in curating, art handling, conservation, exhibiting, education or arts-administration.
Job titles in this industry include:
- Museum Director
- Registrar
- Preparator
- Curator
- Conservation Specialists
- Program/Event Coordinator
- Educator
- Exhibition Designer/Coordinator
- Volunteer Coordinator
- Gallery Owner

PHOTOGRAPHY
Images are everywhere these days and high quality editorial images are in demand by marketing departments in large corporations as well as in the smallest boutique businesses, in industries from fashion to food to medicine.
Specific titles include:
- Commercial Photographer
- Product Photographer
- Food Photographer
- Fashion Photographer
- Photo Editor
- Architectural Photographer
- Aerial Photographer
- Photojournalist
- Medical/Forensic Photographer
- Studio Owner

FINE ART
A fine artist usually maintains their own studio, which they operate as a small business. They may sell work through galleries, interior designers, consultants, agents and take commissions for work as well. They may also exhibit in museums or non-profit venues. Grants, residencies, a Masters in Fine Arts, and supplemental employment may feature into this career path.
Your title could be:
- Artist-in-Residence
- Exhibiting Artist
- Public Artist/Sculptor
- Muralist
- Master Printer

CRAFTS
Many alumni have started their own businesses around the making of fine craft. Whether you are interested in glass blowing, printmaking, furniture design, or jewelry, there are local artisans and craftspeople willing to sponsor internships or just answer questions about establishing your own business and marketing your products.
Common craft artists are:
- Ceramist
- Jewelry Designer
- Weaver
- Metalsmith
- Woodworker/Carver
- Furniture Maker
- Glass Craftsperson
- Faux Finisher
- Paper Maker
- Book Artist
CAREERS IN THE ARTS

JOSEPH MEYERHOFF CENTER FOR CAREER DEVELOPMENT

ART EDUCATION

Students interested in a career as an elementary/secondary educator often enroll in MICA’s MAT (Master of Arts in Teaching) Program, which is a cornerstone 5th additional year to prepare MICA artists to teach K-12 grades. Additionally, some students pursue teaching in private schools, which do not necessarily require certification. There are recruiters who visit campus in the spring semester to assist our graduating students in being placed in such positions. To teach at the college level, a Master of Fine Arts Degree is generally required. An MFA degree takes about 2-3 years to acquire, and you can find out about such programs in the Career Library.

Your title could be:
- Art Teacher
- College Professor
- Department Chair
- Museum Educator
- Workshop Instructor
- Curriculum Writer

FILM AND THEATER

Whether you are a painter, a sculptor, a fiber artist, or digital media artist, many of the skills you have acquired as a student at MICA can be transferred to the Film, Television, and Theater Industries. These jobs are often freelance or union positions and can be an exciting way to put your talents to use, as productions are constantly changing. You may have an opportunity to travel with a production. Many of the small theaters around Baltimore offer internships to MICA students.

Titles in this field include:
- Scenic Designer
- Lighting Designer
- Property/Shop Technician
- Scenic Painter
- Set Construction Technician
- Cinematographer
- Wardrobe Designer
- Costume Designer
- Draper
- Makeup Artist
- Puppet Designer
- Effects Specialist

TEXTILES AND FASHION

Students majoring in Illustration, Drawing, Graphic Design and of course Fibers have transferred their art-making into this field, from starting their own clothing line to development of new woven materials, to pattern design. Job titles in this industry include:
- Fashion Designer
- Fashion Illustrator
- Draper
- Textile/Fabric Designer
- Costume Designer
- Weaver

GAMING AND ANIMATION

This growing field is a natural fit for many MICA alumni with a background in 3d-design, graphic illustration and animation. These skills can be utilized in the gaming and commercial film industry, and in developing mobile applications.

Your title could be:
- Production Illustrator
- Game Designer/Artist
- Multimedia Developer
- Title Designer
- Project Manager
- Animator
- Concept Artist
- Storyboard Illustrator
CAREERS IN THE ARTS
JOSEPH MEYERHOFF CENTER FOR CAREER DEVELOPMENT

ART PUBLICATIONS
Artists with an art history background and strong writing skills may be interested in writing for newspapers, radio, television, magazines, and blogs. Art critics might specialize in a specific art form, serve a particular trade, or respond to the needs of the public.
Specific titles include:
Art Writer
Art Critic
Publicist

ART SERVICES
MICA alumni may find themselves in the Arts Services Industry, which can be very rewarding. Access to the arts is increasingly difficult in tough economic times and there are several careers that bring arts to low income communities, or offer people rehabilitation through the arts. Titles within the category of Arts Services could be:
Art Therapist
Community Art Programmer
Grant Writer
Art Librarian
Community Artist-In-Residence
Educator/Instructor